# NOTES Ch 9A Lesson 2 - Graphing Parabolas (Quadratics) in Standard Form

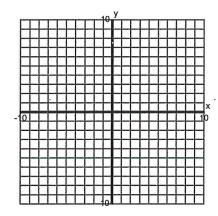
$$y = ax^2 + bx + c$$

STEPS:

- 2. y-intercept = \_\_\_\_\_\_
- 3. Find the \_\_\_\_\_ of the vertex using \_\_\_\_\_
- 4. Plug that answer into the original equation to find the \_\_\_\_\_ of the vertex
- 5. Write the ordered pair for the vertex (x, y)
- 6. Write your vertex in the table and choose two x-values bigger than the x-value in your vertex. Then find their y-values.
- 7. Use symmetry to find two more points.
- 8. Connect points with a \_\_\_\_\_ and put \_\_\_\_ on both ends.

# **EXAMPLES:**

1.  $y = x^2 - 6x + 10$ 



 $a = \underline{\hspace{1cm}} b = \underline{\hspace{1cm}} c = \underline{\hspace{1cm}}$ 

Opens: up or down

Normal, Narrow (skinny), or Wide (fat)

Maximum or Minimum

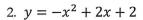
y-intercept:

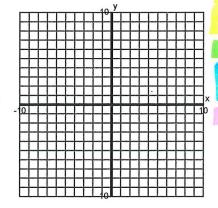
$$x = \frac{-b}{2a} = \underline{\qquad} \text{(vertex)}$$

Plug back into equation to find y (vertex):

Vertex: (\_\_\_\_,\_\_\_)

Axis of symmetry: x =





 $a = \underline{\hspace{1cm}} b = \underline{\hspace{1cm}} c = \underline{\hspace{1cm}}$ Opens: up or down

Normal, Narrow (skinny), or Wide (fat)

Maximum or Minimum

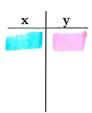
y-intercept:

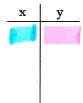
$$x = \frac{-b}{2a} = \underline{\qquad} \text{(vertex)}$$

Plug back into equation to find y (vertex):

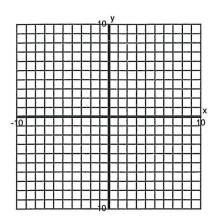
Vertex: (\_\_\_\_\_,\_\_\_)

Axis of symmetry:  $x = \underline{\phantom{a}}$ 





3. 
$$y = x^2 - 4x + 8$$



$$a =$$
\_\_\_\_  $b =$ \_\_\_\_  $c =$ \_\_\_\_

Opens: up or down

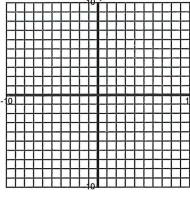
Normal, Narrow (skinny), or Wide (fat) Maximum or Minimum

#### y-intercept: \_\_\_

Vertex: (

$$x = \frac{-b}{2a} =$$
 \_\_\_\_\_ (vertex)

Plug back into equation to find y (vertex):



$$a = \underline{\hspace{1cm}} b = \underline{\hspace{1cm}} c = \underline{\hspace{1cm}}$$

Opens: up or down

Normal, Narrow (skinny), or Wide (fat)

Maximum or Minimum

### y-intercept:

$$x = \frac{-b}{2a} = \underline{\qquad} \text{(vertex)}$$

Plug back into equation to find y (vertex):

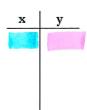
4.  $y = -2x^2 - 1$ 

Vertex: (\_\_\_\_\_\_)

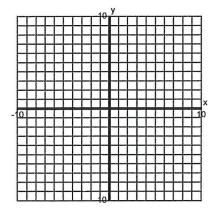
Axis of symmetry:  $x = \underline{\phantom{a}}$ 



Axis of symmetry: x =



5. 
$$y = -x^2 + 3$$



$$a = \underline{\hspace{1cm}} b = \underline{\hspace{1cm}} c = \underline{\hspace{1cm}} \phi$$

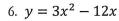
Opens: up or down

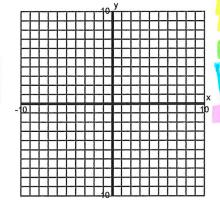
Normal, Narrow (skinny), or Wide (fat) Maximum or Minimum

# y-intercept: \_\_\_\_\_

$$x = \frac{-b}{2a} = \underline{\qquad} \text{(vertex)}$$

Plug back into equation to find y (vertex):





$$a = \underline{\hspace{1cm}} b = \underline{\hspace{1cm}} c = \underline{\hspace{1cm}}$$

Opens: up or down

Normal, Narrow (skinny), or Wide (fat) Maximum or Minimum

#### y-intercept: \_\_\_\_\_

$$x = \frac{-b}{2a} = \underline{\qquad} \text{(vertex)}$$

Plug back into equation to find y (vertex):



Axis of symmetry: x = 1

Axis of symmetry: x = 1

